

## Quassel IRC - Bug #99

### Kick reason is not sent correctly

02/12/2008 06:09 PM - Sputnik

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Sputnick	<b>% Done:</b>	0%
<b>Category:</b>	Quassel Core	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.2.0-alpha1	<b>OS:</b>	Any
<b>Version:</b>	0.13.1		
<b>Description</b>			
/kick This is a long kick message			
This results in the kick reason being "message" only. Probably something about the parameter handling in the kick user handler.			

#### Associated revisions

##### Revision 6bff16ce4afeea153ffaf3d1916b6ba977853a27 - 02/13/2008 03:46 AM - Manuel Nickschas

Encodings are now honored for both sending and receiving. Cleaned up encode/decode stuff in the handlers and switched putCmd() et. al. to accepting (encoded) QByteArray only instead of QString.

Also fixed notices being shown in a separate buffer upon reconnect, and the kick message problem (BR #99). Oh, and the default kick reason defined in your identity is used if appropriate now.

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#### History

##### #1 - 02/13/2008 03:47 AM - Sputnik

Fixed.