

Quassel IRC - Bug #972

Hostnames should be parsed through UiStyle::mircToInternal before displaying them

05/25/2010 09:39 AM - flamingspinach

Status:	New	Start date:	05/25/2010
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	Quassel GUI (Qt)	Estimated time:	0.00 hour
Target version:		OS:	Any
Version:	0.6-pre		

Description

It's probably not a good idea to modify the raw text given by the server as a given nick's hostname, but at least it should be parsed for mIRC colors/bold/whatever before being displayed on screen when someone parts or joins, otherwise bad things will happen. In particular, raw non-alphanumeric ASCII is dumped to the message window, which as a side effect causes my cursor to change to the "left-right resize" cursor when hovering over said window, oddly enough. See screenshot for an example (though I couldn't capture my cursor). I can't think of any ill effects passing the hostname through UiStyle::mircToInternal before displaying it might have, so that is the solution I would recommend, though of course my opinion hardly matters ;)

By the by, 0.6.1 should probably be added to the possible values for "Version" in the bugtracker, I think. I am using it, so I presume it has been released :)

History

#1 - 09/15/2010 06:17 PM - flamingspinach

Still replicable in latest dev build (and thus in 0.7.0).

Files

0001.png	11.2 KB	05/25/2010	flamingspinach
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