

Quassel IRC - Bug #62

Add TCP keep alive for client/core connection

12/11/2007 01:47 AM - EgS

Status:	Resolved	Start date:	
Priority:	High	Due date:	
Assignee:	EgS	% Done:	0%
Category:	Quassel Client	Estimated time:	0.00 hour
Target version:	0.2.0-alpha1	OS:	Any
Version:	0.13.1		
Description			
<p>Though this might be a rare occasion it happens quite easily if you're not in at least one channel that has some decent activity. Since as long as there are no incoming/outgoing messages there is really zero activity on the connection. Thus it's possible that the connection is dropped from the NAT table of routers or whatever...</p> <p>Anyways: keep alive is needed :)</p>			

History

#1 - 02/22/2008 05:26 PM - EgS

When in client mode the SignalProxy sends out a HeartBeat every minute.

This keeps the connection alive (aka: make sure it doesnt drop out of NAT tables) and allows the client to determine connection losses.