

Quassel IRC - Bug #522

[PATCH] Get jumpkey works on weird keymaps.

02/06/2009 10:02 PM - phh

Status:	Resolved	Start date:	02/06/2009
Priority:	Normal	Due date:	
Assignee:		% Done:	100%
Category:	Quassel GUI (Qt)	Estimated time:	0.00 hour
Target version:	0.4.0	OS:	Any
Version:	0.3.1+		
Description			
The current git version suffers a problem for the jump keys: on keymaps for which number keys aren't direct, it won't work because the shift modifier will be sent, or the keypad one. The attached patch drops these modifiers before comparing it towards bindmodifier/jumpmodifier.			

Associated revisions

Revision a5d71920a52ee8bc07e217b89550d3ef902f7faf - 02/14/2009 03:01 AM - Marcus Eggenberger

fixes #522 - applied patch with minor changes

Revision a5d71920 - 02/14/2009 03:01 AM - Marcus Eggenberger

fixes #522 - applied patch with minor changes

History

#1 - 02/14/2009 01:02 PM - EgS

- Status changed from New to Resolved

- % Done changed from 80 to 100

Applied in changeset [a5d71920a52ee8bc07e217b89550d3ef902f7faf](#).

#2 - 02/14/2009 01:03 PM - EgS

- Target version set to 0.4.0

Files

quassel-mods.diff

817 Bytes

02/06/2009

phh