

## Quassel IRC - Bug #475

### Collapsed network expand themselves on clicking another item in bufferview

01/08/2009 06:02 PM - hades

<b>Status:</b>	Resolved	<b>Start date:</b>	01/08/2009
<b>Priority:</b>	Low	<b>Due date:</b>	02/16/2009
<b>Assignee:</b>	EgS	<b>% Done:</b>	0%
<b>Category:</b>	Quassel GUI (Qt)	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.4.0		
<b>Version:</b>	0.3.1+	<b>OS:</b>	Any
<b>Description</b>			
Steps to reproduce:			
<ol style="list-style-type: none"><li>1. Add at least two networks to bufferview (in my case there're three networks).</li><li>2. Collapse one of them.</li><li>3. Click it (not the + sign near it, click on it to select).</li><li>4. Click on any other item in the bufferview.</li></ol>			
Result: collapsed network expands.			
Quassel revision: 5fb10a113080b9783d2ca44ecd7e057d84fdb659			

#### Associated revisions

**Revision 19eb49e171a5a39e1ba8d6c92fd97256aeb949e1 - 01/26/2009 09:51 PM - Marcus Eggenberger**

fixes BR #475

**Revision 19eb49e1 - 01/26/2009 09:51 PM - Marcus Eggenberger**

fixes BR #475

#### History

**#1 - 01/26/2009 12:25 AM - EgS**

- Due date set to 02/16/2009
- Status changed from New to Assigned
- Assignee set to EgS
- Target version set to 0.4.0

**#2 - 01/26/2009 09:53 PM - EgS**

- Status changed from Assigned to Resolved