

Quassel IRC - Bug #342

A hidden query buffer won't be redisplayed when you query that person again.

10/08/2008 12:53 PM - sph

| | | | |
|--|----------------|------------------------|-------------------|
| Status: | Closed | Start date: | |
| Priority: | Normal | Due date: | |
| Assignee: | | % Done: | 0% |
| Category: | Quassel Client | Estimated time: | 0.00 hour |
| Target version: | | OS: | Any |
| Version: | 0.3.0.x | | |
| Description | | | |
| Reproduce: 1) /query person 2) Say something 3) Right click -> Hide Buffer 4) /query person again | | | |
| No window is opened and no buffer is added to the bufferlist, which makes it kinda hard to talk to that person again :) | | | |
| Using the "Query" menu option in the nickname's context menu does open a new window, but it doesn't show the name in the bufferlist. | | | |
| Related issues: | | | |
| Related to Quassel IRC - Feature #341: Quassel should be able to show notices... | | Feedback | |
| Related to Quassel IRC - Feature #425: /query should jump to the (newly opened) channel... | | Resolved | |
| Has duplicate Quassel IRC - Bug #866: Rejoining a temporarily hidden channel ... | | Resolved | 12/03/2009 |

History

#1 - 12/28/2008 01:51 AM - Sputnik

- Priority changed from High to Normal

#2 - 01/20/2009 04:53 PM - Sputnik

- Status changed from New to Confirmed

- Version set to 0.3.1+

#3 - 01/20/2009 04:54 PM - kitterma

Still an issue as of 090119. Additionally, if I receive input from someone else in the buffer, it appears on the bufferlist again, but if I send information in the buffer, it does not. If just typing information in the buffer would cause it to reappear on the bufferlist that would help a lot.

#4 - 05/26/2009 05:09 AM - Daegalus

The same can be applied to channels that have been Parted from and temporarily hidden. When I join them again, It will not show them until someone in that channel talks. You have to manually go in and make it show for you to use it.

#5 - 03/01/2012 08:34 PM - al

- Status changed from Confirmed to Closed

- Version changed from 0.3.1+ to 0.3.0.x