

## Quassel IRC - Bug #1378

### Quassel should not show wallops as operwalls

08/19/2015 01:00 PM - gry

<b>Status:</b>	New	<b>Start date:</b>	08/19/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>OS:</b>	Any
<b>Version:</b>	0.10.0		
<b>Description</b>			
Steps: 1) Send a wallop.			
Expected result: 20:50:09 WALLOP mist: Wallop!			
Actual result: [20:50:09] * [Operwall] mist: Wallop!			
Context:			
Wallops and operwalls are different things.			
OPERWALL :<message> Sends an OPERWALL message of <message> to all opers who are umode +z - Requires Oper Priv: oper:operwall			
WALLOPS :<message> Sends a WALLOPS message of <message> to all users who are umode +w (including non-ops). Server sent WALLOPS go to all opers who are umode +w. - Requires Oper Priv: oper:mass_notice			

### History

#1 - 08/19/2015 01:05 PM - gry

<https://github.com/quassel/quassel/blob/92490c7390f21d59a0df540c4bdcbb1de69e7e8e/src/core/eventstringifier.cpp#L347>

```
void EventStringifier::processIrcEventWallops(IrcEvent *e) {  
    displayMsg(e, Message::Server, tr("[Operwall] %1: %2").arg(e->nick(), e->params().join(" ")));  
}
```

I don't really understand where Quassel processes the "real" operwalls now...